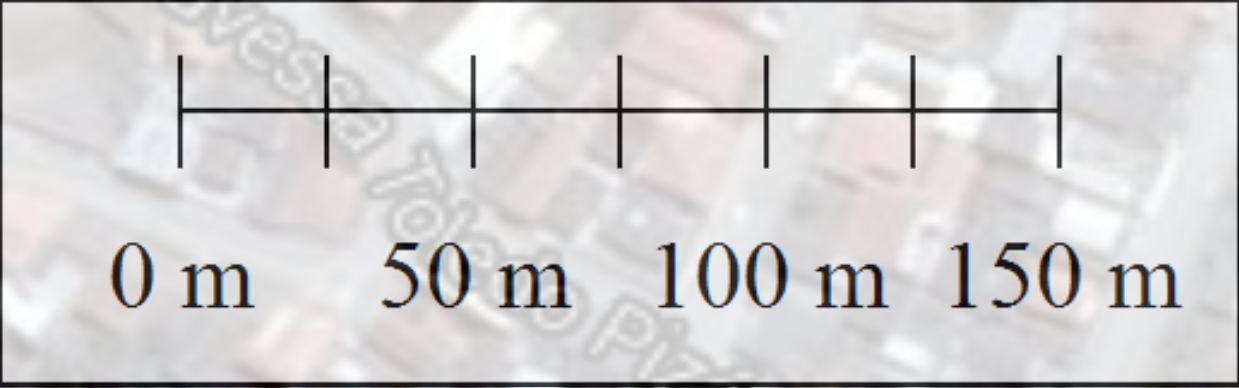




Poligonal atual

